

Sep. 28, 1982

Robert Clancy, Editor  
The Georgist Journal

Dear Bob

Thought you might be interested in  
this story on the development of Monopoly game  
and its Georgist origins.

I have often thought someone should  
design a game like Monopoly where  
a player turns over a card saying  
that henceforth all taxes will be on land  
only, never once thinking the game itself  
had Georgist origins.

I talked to a person at our dinner in  
the Mellon home last July (Georgist Conference)  
about the <sup>game</sup> and she said she as part of her  
teaching work in New York had developed  
a computer game on those lines. I suggested  
she get it on a program and market it.  
Unfortunately I cannot recall her name. I  
hope the conference puts out a list of  
attendees and addresses. I just didn't  
write enough names + addresses for future  
reference.

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P.S. The clipping is from  
an independent socialist weekly.

Sincerely,  
Bob Wells  
3921 Columbia  
Des Moines, Ia 50313

Willis

Oct. 1, 1982

Dear Bob:

Thanks for the clipping from "In These Times" about "Monopoly." (We have advertised our correspondence course in this paper.)

A friend sent the story from a Philadelphia paper with a different author but almost identical. Probably the common source was a release, possibly sent out by Ralph Anspach, the litigant.

I knew something of the background of this case, and am glad to see it coming out. My only objection to the story is a reference to "the anti-capitalist economics of Henry George." He was not anti-capitalist, he was anti-monopoly - very much to the point here, and would have been a more appropriate term to use.

I don't know who the lady is that you spoke to at the Conference, but I enclose a list of those who attended. If any name rings a bell, let me know and I'll send her full address.

Sincerely,

*Bob*  
Robert Clancy